Hi faith!!! Hope you’re having a good day/night/ect!!

This is just where I'm gonna keep some notes on my animations if you need them for when you put them into unity! Message me if you have questions!!

* All my animations should be 30 FPS!
* If when you import the sprite sheets they seem too fast, let me know and i’ll get back to you if the fps is different!
* I also animated on 2’s for the most part! So each image in the sprite sheet lasts for 2 frames.
* The only one that I think is not animated on 2’s is the explosion because i wanted it to be quick and intense!
* I think that’s really it for now! Again lmk if you have questions!